U10	U12	U14	U16	U19
4	4	5	5	5
25 / 5	30/5	35 / 5	40 / 5	45 / 5
5/7/14	6/9/16	7/11/18	7/11/18	7/11/18
1	1	3	3	3
One	No	No	No	No
After Build				
Out Line	Yes	Yes	Yes	Yes
	4 25/5 5/7/14 1 One After Build	4 4 25/5 30/5 5/7/14 6/9/16 1 1 1 One No	4 4 5 25/5 30/5 35/5 5/7/14 6/9/16 7/11/18 1 1 1 3 One No No After Build	4 4 5 5 25/5 30/5 35/5 40/5 5/7/14 6/9/16 7/11/18 7/11/18 1 1 3 3 One NO NO NO

Substutions okay @ Any Stoppage NO JEWELRY "Safe' prescription eyewes

U10: No heading. Defenders wait behind build out line for goal kicks and when goalle is holding ball
until goalle passes, rolls or throws ball. No punts or drop kicks = FK to opponent.

Sportsmanship Rule = Remove 1 player for each goal advantage over 4 until minimum players on field
Coach misconduct = 1 Asks. 2 Flei & Show Yellow...3 Dismiss & Show Red
Roster = Player MUST be on roster

Player Pass = no pass = no play = NO EXCEPTIONS. Coach pass = min 1 coach with club pass, 3x max.

Game Card = Ref Keeps card = ref flies game report online

Red Card or Dismissal = flie report immediately on MSL = ref keeps player or coach pass

Competitive (Norcal, CCSL)	U8	U9-U10	U11-U12	U13	U14-16	U17-19
Ball Size	3	4	4	5	5	5
Mins per Half / Halftime	4x10/5	25 / 5	30 / 10	35 / 10	40 / 10	45 / 10
Players - Min / Max / Roster	4/4/12	5/7/14	6/9/16	7/11/18	7/11/18	7/11/18
Minimum Refs	0	1	1	3	3	3
Throwin Retry	One	No	No	No	No	No
		After Build				
Offside	No	Out Line	Ves	Vec	Ves	Vec

Offiside No Out Line Yes Yes Yes Substutions okay @ Any Stoppage

No DetElRY - "Safe' prescription eyewear is allowed U9-U11: No heading. Defenders walt behind build out line for goal kicks and when goalle is holding ball until goalle passes, rolls or throws bail. No punts or drop kicks = IFK to opponent.

Sportsmanship Rule = NO = do not expect player removal = Coach discretion only
Coach misconduct = 1 Ask...2 Tell & Show Yellow...3 Dismiss & Show Red
Roster = Player MUST be on online roster & Added by Ref. Player with photo ID can be added electronically.
Player Pass = no pass = no play. Coach pass = min 1 coach with club pass, 3x max on bench.

If no passes for entire team = photograph team as a group, play game under protest & file incident report
Game Card = Ref & both Coaches sign = home team keeps card & reports online
Red Card or Dismissal = file report immediately (do not keep player or coach pass)

Sep 2019